

### Aleksandra Zielazna-Pawlukiewicz



part 3

## Course Outline

- Module 1
- 30.11.2021 g.17:00-19:00
- Module 2
- 02.12.2021 g.18:00-20:00
- Module 3
- 07.12.2021 g.17:00-19:00
- Module 4
- 09.12.2021 g.17:00-19:00



part 1

### Presentation Outline

- Small talk
- Flash back
- Communication from the equal chairs
- Information overload and the mechanism of the attribution error in communication. How the brain leads communication "astray"
- Foundations of proper communication





## Communication killers by Gordon







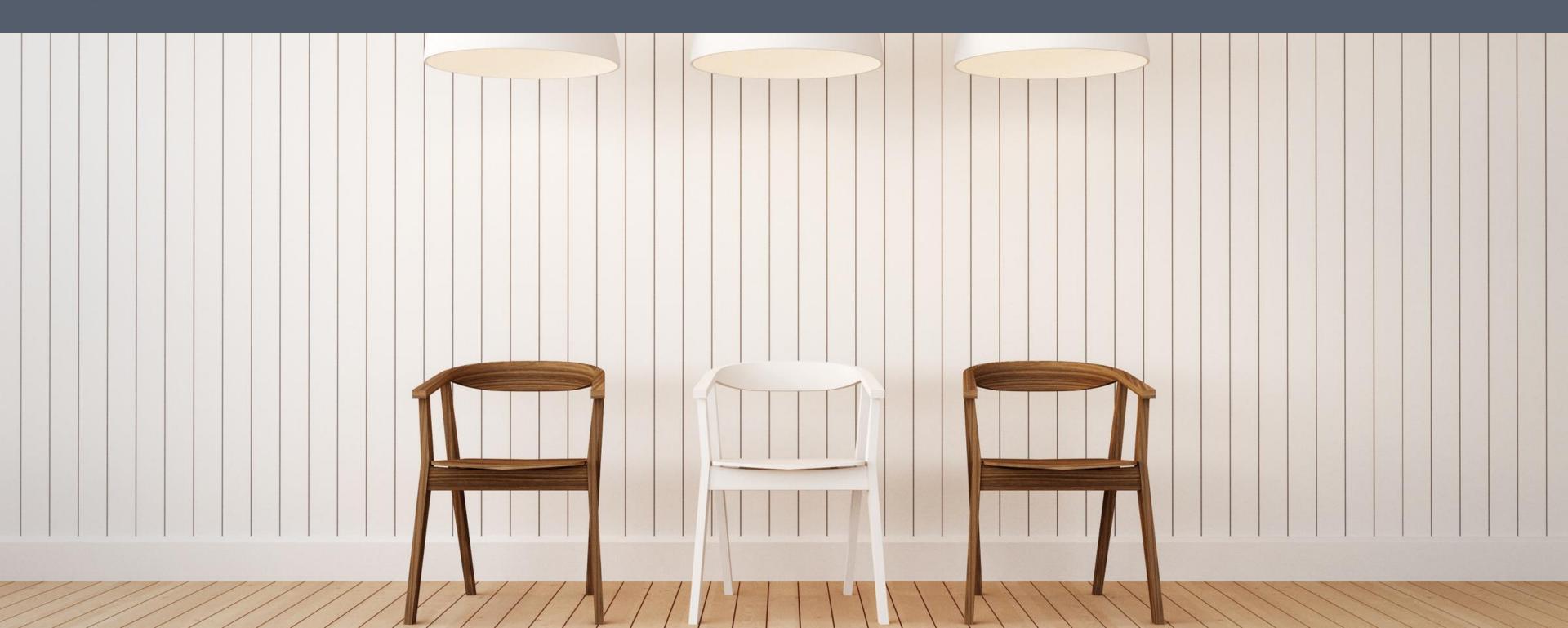
## Judging







## Transactional analysis



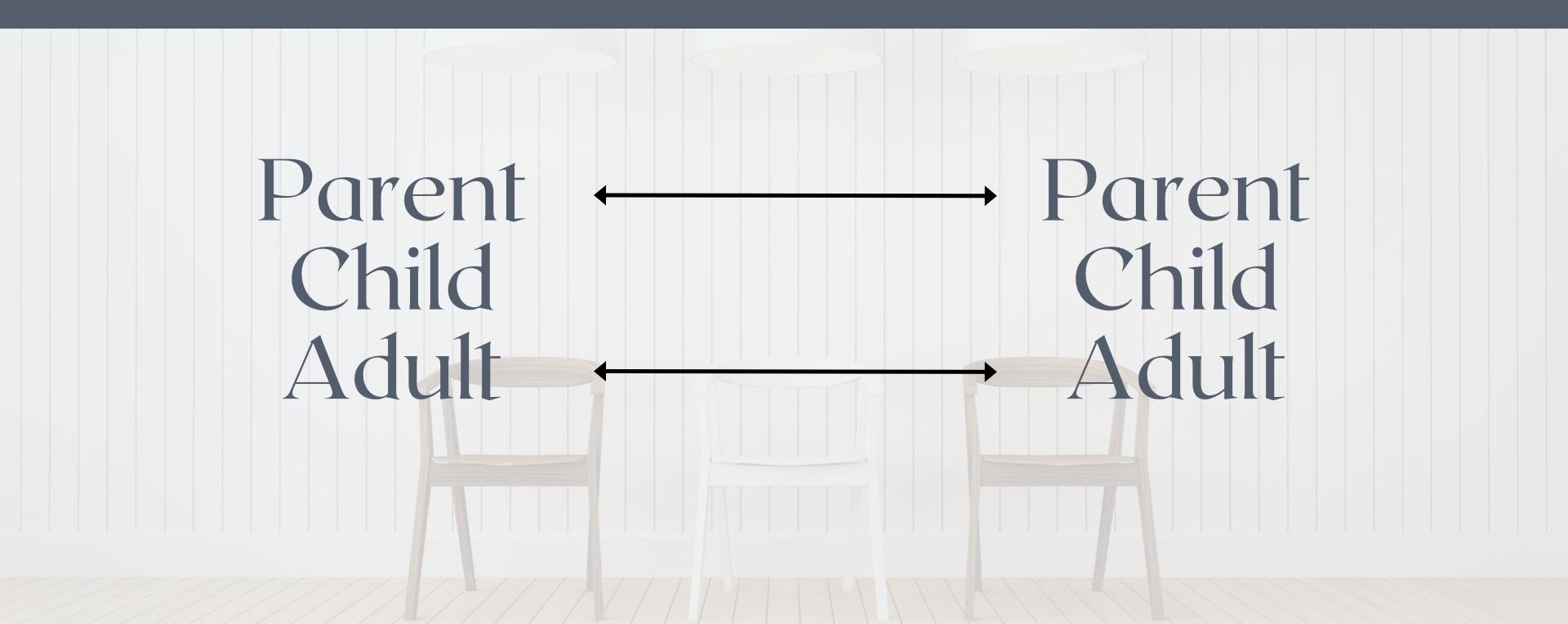




## Transactional analysis



### Effective communication with student - part 3 Communication from the equal chairs



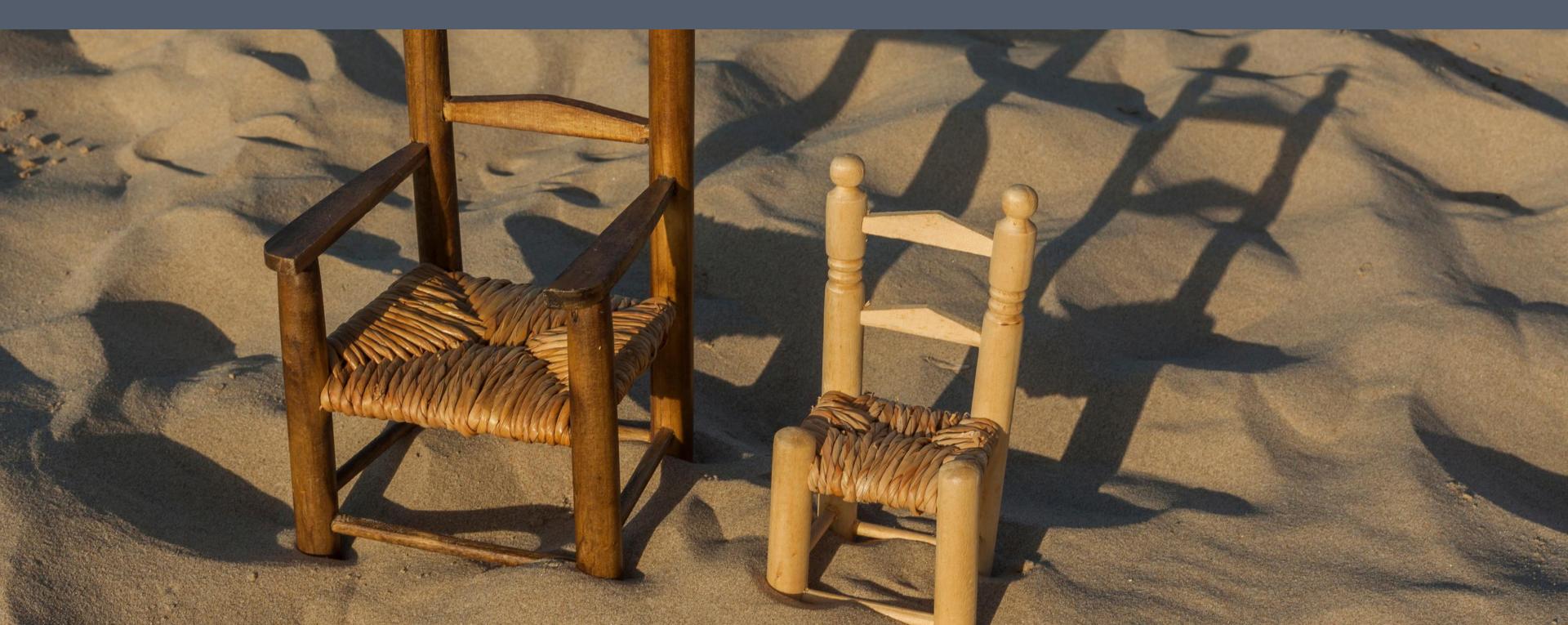
## Communication from the equal chairs



### Effective communication with student - part 3 Parent triggers a child behavior



### Effective communication with student - part 3 Communication from the equal chairs



## Attribution failure :)



## Attribution

explaining the reasons of your or other people's behavior

## FACT

to hold the hair have eyes closed damaged cloths drawing figures while lecture two students whispering while I speak

## JUDGMENT

to play with the hair to sleep somebody is poor being not interested being not interested slandering me

## Attribution

explaining the reasons of your or other people's behavior

using your personal, your own

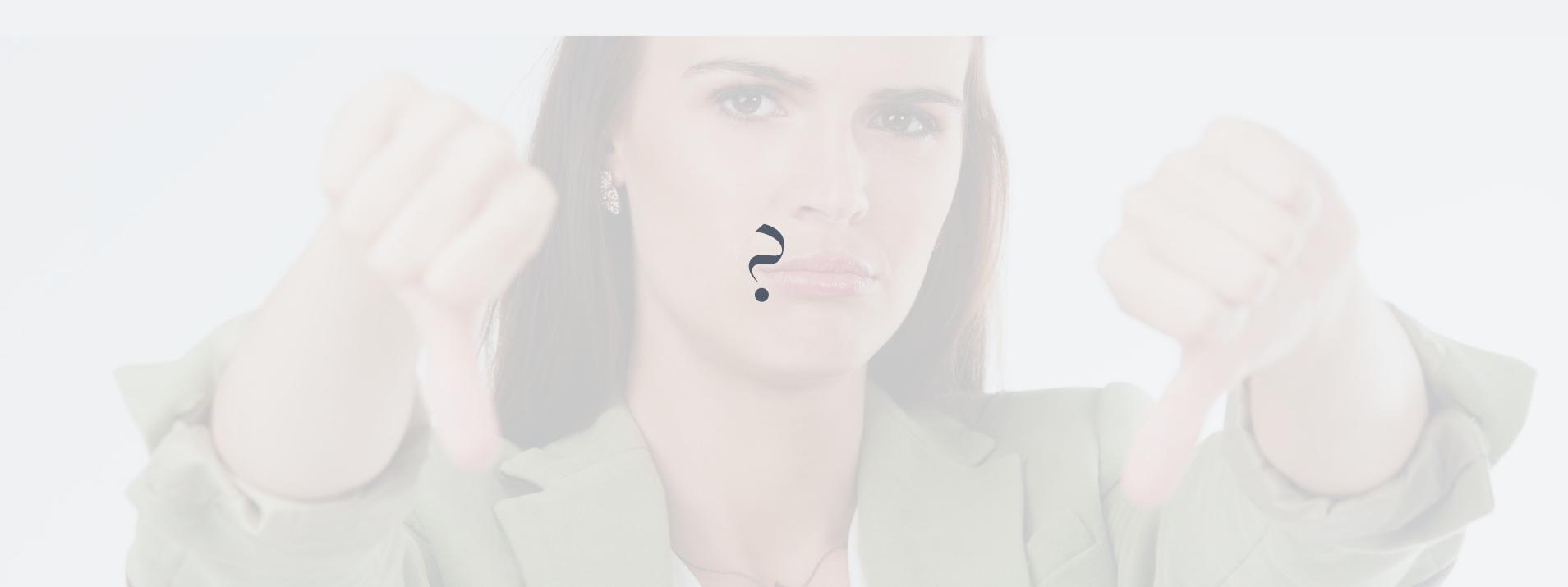
perspective

## ATTRIBUTION FAILURE

## COMMUNICATION MISUNDERSTANDING

## Attribution failure

Where it is coming form





## PROCEDURAL MENORY

## LONGTERN MENORY



12x37

## FASTBRAIN

12x37

## SLOW BRAIN

## ATTRIBUTION FAILURE PROTECTS OUR BRAINS AGAINST OVERLOADING

## Communication foundations



## Communication foundations





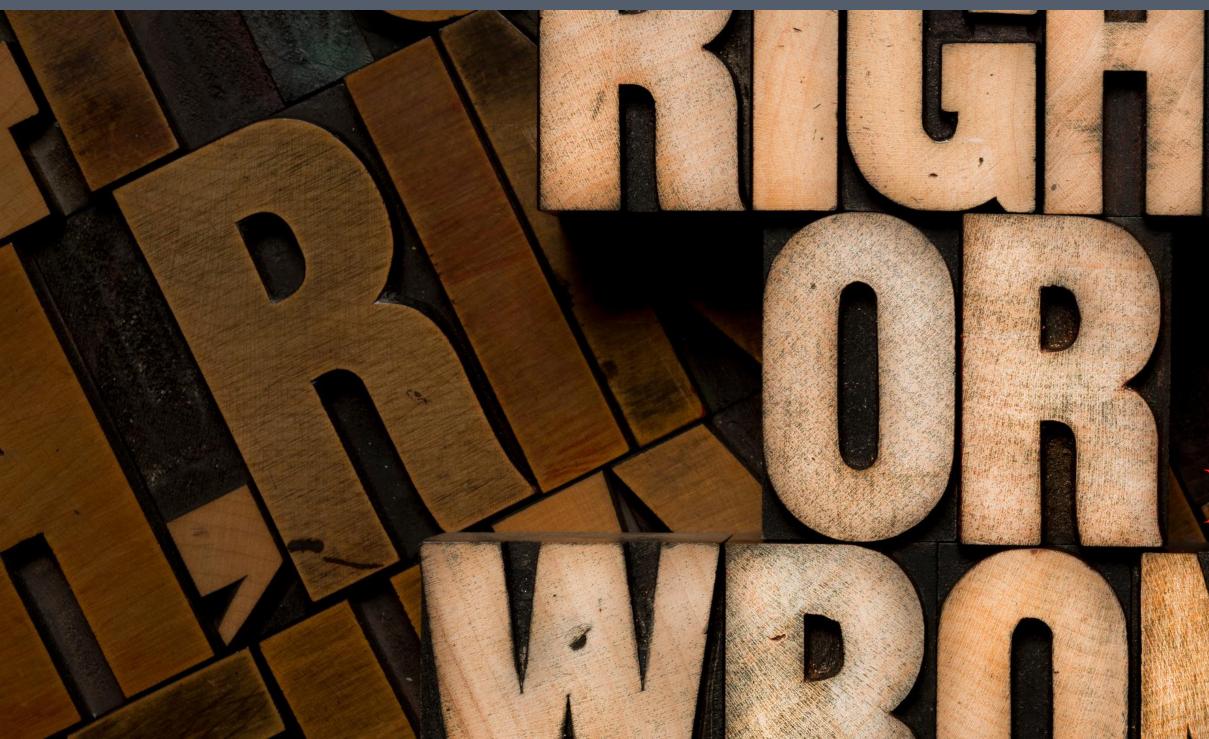
## Communication foundations

## Do not interrupt





## Communication foundations



## Put away "I'r

### Communication foundations

## How Your Communication **Empowers the Student**





## Communication foundations







# HOME



